



USS COBIA "The Nation's Most Completely Restored WWII Submarine"

Overnight Program Educational Activities Choice List

While on board USS *Cobia*, participants will be involved in learning activities (Watches) that familiarize them with life aboard a World War II submarine. Watch groups rotate every 15 – 20 minutes, between three or four stations. Watch size, length of time, and activities are determined by the overall group size, time limitations, and weather.

The following is a list of activities that are available for watches. **Your group should number your top three choices.** Because we usually have two groups on the submarine on any particular night, we will honor at least one of your requests, but we cannot guarantee that it will be your first choice. Please send this form with your roster.

- “Qualification and V-Mail”** Volunteers had to qualify in order to serve on submarines, so to simulate submarine life; participants will also have to “qualify.” After taking a tour of the USS *Cobia*, participants are given a short quiz to see if they have what it takes to be a submariner. Afterwards, they are given an opportunity to write a letter home, just as the men would have done. But watch out for the “CENSORED” stamp! ***Recommended for all age levels.***
- “Battle Surface!”** Participants get an opportunity to pair up and try their hands at aiming a 40 mm deck gun. They race against the clock to be the fastest team to aim the gun at a target! ***Only done, weather permitting, in temperatures above 40 degrees. Recommended for all age levels.***
- “Top Secret!”** Working as individuals or in pairs, participants are asked to unscramble code words or phrases using nautical signal flags, Morse Code, or Cipher Code. Once unscrambled they reveal life aboard a WW II submarine and actual events that took place during the *Cobia*'s war patrols. ***Recommended for all age levels.***
- “Torpedo Alley”** In this simulation activity, participants must work as a team to sink enemy vessels. Each participant is given a position and a job in a torpedo room. If all goes well, they will successfully complete their mission! ***Recommended for ages 10 and up.***
- “Target Identified”** Do you have what it takes to be a lookout? Using vintage photos and WW II guide books, participants work together to correctly identify the different types of ships and planes that the *Cobia* and other submarines may have encountered while on patrol. ***Recommended for all age levels.***
- “Station Location”** Ideal for small groups, this activity allows the participants to carry photographs of objects found on the submarine as they walk through and identify the location and use of those objects. ***Recommended for all age levels.***

Keep Reading for more activities!

- “Dive, Dive!”** This role playing activity teaches participants how to dive and surface the submarine while reenacting a battle scenario. *Recommended for ages 10 and up.*

- “Submarine Battle Insignias”** After you learn the history behind the creation of battle insignias, submarine patches, and qualification pins specifically as they pertain to the history of World War II, you will get to design an insignia of your own. *Recommended for ages 6-10.*

- “Scuttlebutt!: The USS Cobia War Patrol Game”** Learn about *Cobia*’s war time contributions while following its war patrols on the map (game board). At each location you will be asked to draw, sculpt, answer questions, unscramble words and much more! *Recommended for ages 8 and up.*

- “Ready, Aim, Fire”:** How do you sink a moving ship 6,000 yards away with a 3,300 pound torpedo? Learn how WW II submariners fired torpedoes at targets, Torpedo Firing Solutions, using mathematical diagrams and equations. *Recommended for ages 10 and up*

All overnight activities meet the State Educational Standards for Wisconsin and Illinois. To learn more, contact Dawn Eggers at Toll Free 866-724-2356, ext. 106 or deggers@wisconsinmaritime.org.